

Readings & Reflections for All Units

Readings & Reflections * Exploratory assignments are useful for classroom teachers, **along with** their students to encourage using 21st Century Internet investigative skills! Preview the provided topics **then** "select only 2 topics" to be summarized & submitted. **Please notify instructor of a non-working link? @ Don't worry since you will see these URLs again!** Submission criteria: Create a **MS Word** page with (2) paragraphs, each paragraph must be 8 to 10 sentences, for each Reading & Reflection submitted from provided materials. Save **MS Word** for archive file & possible re-submission. Check spelling & grammar! **Required Title for Assignment** → Readings & Reflections: Unit # - First & Last Name

*Apps by Age – Educational Spotlights 2017 - Best Games – Brick & Mortar vs. Online Learning Learning Mgt Systems * MA spending \$1.5 million on Computer Science * Teachers (?) Wrong Games * Tech Tools * Improve Writing Skills * Un-learning * Bee * Bot * Tech Tools * Games Educational Videos for Kids * Literacy in the Digital Age * Today's Education is Wrong? CC-Inquiry * IDEAS * The Teaching Channel Videos & More * TRENDS * MS Apps Teaching beyond Textbooks * Best Technology & Mobile for 2017 * School Year Round Up Show Me * Incubate Creativity * Best of 2016 * EdSurge * Teacherperneurs * Educreations Tools for Flipped Classes * Books are better than screens? * Schools Overlook Introverts Digital Portfolios Middle Web & More! Collaboration Digital Textbooks Rubric Based Grading Differentiation * Emerging Technologies MSO2016 * MSO365 Flipped Classroom * Girls Who Code! Digital K-16 Skills @ Growth Mindset "Mind/Shift" in Classrooms @ Digital Citizenship Kids need to learn more than (1) Language! GCF Do USA Teens need more Financial Literacy? MOOC K-12MS Who checks Social Media 100 times a day? T of E Solutions Tools for Mobile Learning @ Stop Blaming Teachers! @ Top Ten Tech Tools (< Ito11 >) Empower Students Virtual Manipulatives * SketchPort * Re-Think USA Schools "School Project" Assessment: Video or In-Person? * Learning A - Z * On-Ramps to Digital Literacy High Quality Teaching Scholastic THE VR AG AI BIT Edudemic EdW MindShift AWW: Tap → Tools Top Left! * Enhance Learning with Drones * Gaming & CC = Success SM does have a Place in the Classroom! * Daily Teaching Tools * Play & Passion develop Purpose! Third Graders are Tech Savvy: Film making * EdTechHub * What does it mean to be Educated? Google Drive & Docs Tutorial * Great Teachers don't Teach! * Dropbox Cloud Storage Tour * Mozilla – Web Literacy: Good for Education * Edutopia * EdTech Teacher Tools by Subject & Skills! Overview of Screencasts (iPad Videos) @ Pinterest Sharing @ Share Teaching Expertise with Colleagues Glossary of Security Terms * STEM – STEAM - STEAMIE * Educators need Resilience? GCF Global: Free Online Classes! @ Cloud Providers & Usage 2017 @ MS Teaching News Literacy Images → AI @ Part 1 ← Tap Why is US Education failing? Tap → Part 2 @ Images → VR & AR Technology at "My Faves" Check Tabs * Best Practices for PTC * Robotics will Rule in 2018 Gizmos for Chromebooks - Ws vs C - "Google Chrome Screencastify" - Best Chromebook for 2017 Top Android Mobile Apps @ Overview of Social Media in K-12 @ Top iPad Mobile Apps Pushing Against Incivility @ Pros & Cons of Redshirting @ Study Ladder Games in K-12 Window 10 – Hands On Review? * Does a "4" day school week work? * Windows 10 good for Education? MS Security Essentials Best Antivirus for 2017 TED-DNA More on Antivirus Best Anti-Malware 1, 2, 3 "#"(← Tap) Wake Up students by teaching & showing Animations (Tap →) "#" 4, 5, 6 21st CenturySkills * Minute-PhysicsChannel * TED-Ed * Schoology vs Edmodo * 21st CenturyEducation Kathy Schrock: Guru for Education * K-12 Online – Moodle & More! * EdWeek Technology Tools IAAT * Left Menu ← Teacher Resources @ TCH @ Top 100 Tech Tools for 2016 * S to T Viruses, Worms & More! * Moving from I can't to I can't Yet! * Videos from Soul Pancake * Bluetooth vs WiFi Block Coding: K-12 → At Top: "Tap" Learn → Code Studio → Scroll to: Course(s) 1, 2, 3, 4... T a T * Students say More Tech improves Learning @ More Students say They Are STESSED! * T A T T in E * MS Curriculum built around Games? M4T Game Based Learning is thriving K-12! * T Qs Digital Games have Value * Zulama Entertainment Technology * Teachers know Best * Life Changing Teachers Charge: On or Off → But Charge! * Can Digital Games can Boost Test Scores? * Keep Digital Devices Charged!*