

**Carefully read over the provided Case Study (scenario) and expected response or solution.**

**Complete on this page your response or solution. Save and Submit Case Study & Response!**

**Case Study (Scenario) Unit #8:**

During a recent teachers meeting just before parents-teacher conferences, the principal has brought up that there has been more and more phone calls about advice from educators on students using PCs and the Internet for Interactive Games (Single & Multiuser) along with many hours with Social Networks. The parents want the students to use home Personal Computers and the Internet for homework and researching on educational topics, however, parents are finding out this is not the case. Games and Social Networks dominate the use of PCs by all grade levels. The principal is asking for teachers together at this meeting to come up with some suggestions to provide parents with solutions. What would your suggestions be about this epidemic in Internet socializing versus educational purposes? Be candid with your comments on this very real situation and possibly try researching the Internet for possible answers to be provided. Be sure to cite specific examples to support your responses.